# Non-regular corecursive streams 

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- Identification of ill-formed definitions


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Design a calculus to:

- Finitely represent infinite streams


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- Generation of complex streams
- Possibility of relying on common stream processing functions


## State of the art

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- Well-established solution for data stream generation and processing


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- Well-definedness of streams not decidable in Haskell


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- No value for from(0)

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pointwise addition [+] on streams allowed in equations similarly as the stream constructor _: _

- Decidable procedure to check whether a stream is well-defined
- Only well-defined streams accepted at runtime
- Decidable procedure to check the equality of two streams


## Syntax of the calculus

$$
\begin{aligned}
& \overline{f d} \quad::=f d_{1} \ldots f d_{n} \\
& f d \quad::=f(\bar{x})=s e \\
& \text { e } \quad::=s e|n e| b e \\
& \text { se } \quad::=x \mid \text { if be then } s e_{1} \text { else } s e_{2}|n e: s e| s e^{\wedge}\left|s e_{1} o p s e_{2}\right| f(\bar{e}) \\
& \text { ne } \quad::=x|\operatorname{se}(n e)| n e_{1} \text { nop }^{n} e_{2}|0| 1|2| \ldots \\
& \text { be } \quad::=x \mid \text { true } \mid \text { false } \mid \ldots \\
& \text { op }::=[n o p]| | \mid \\
& \text { nop }::=+|-|*| /
\end{aligned}
$$

- Program = sequence of mutually recursive function declarations
- Functions can only return streams
- Expressions can be: streams, numeric values, booleans


## Simple examples

- one_two() = 1:2:one_two()

Simple examples
$\begin{aligned} \text { - one_two }() & =1: 2: \text { one_two }() \\ \text { one_two }() & \longrightarrow(x, \quad\{x \mapsto 1: 2: x\})\end{aligned}$

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repeat $(1) \longrightarrow(y,\{y \mapsto 1: y\})$


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- $\operatorname{repeat}(\mathrm{n})=\mathrm{n}: \operatorname{repeat}(\mathrm{n})$
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- $\operatorname{incr}(s)=s[+]$ repeat $(1)$


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\text { incr(one_two()) } \longrightarrow(x[+] y,\{x \mapsto 1: 2: x, y \mapsto 1: y\})
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& (1: 2: x)(0)+(1: y)(0) \longrightarrow 2
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## Main ingredients of the calculus:

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- Operational semantics: evaluation keeps track of already considered function calls, streams represented in a finite way [AnconaBarbierizucca@ICTCS21]
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- Decidable procedure to check the equality of two streams [AnconaBarbieriZucca@ICTCS22], [Ongoing work]


## Semantics

- Shape of the judgment: $e, \rho, \tau \Downarrow\left(v, \rho^{\prime}\right)$


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- $s::=x|n: s| s^{\wedge} \mid s_{1}[o p] s_{2} \quad$ (open) stream value


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- $s::=x|n: s| s^{\wedge} \mid s_{1}[o p] s_{2} \quad$ (open) stream value
- $n::=0|1| 2 \mid \ldots \quad$ index, numeric value
- $b::=$ true $\mid$ false boolean value

Advanced examples

## Examples: non-regular streams

nat() = 0:(nat()[+]repeat(1))

- stream of natural numbers


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nat_to_pow(n) = if n <= 0 then repeat(1)
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- nat_to_pow ( $n$ ) ( $x$ ) $=x^{n}$
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fact() = 1:((nat()[+]repeat(1))[*]fact())
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fib()$=0: 1:\left(\mathrm{fib}()[+] \mathrm{fib}()^{\wedge}\right)$
- stream of Fibonacci numbers


## Examples: common functions on streams

```
sum(s)= s(0):(s^[+]sum(s))
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- stream of partial sums of the first $i+1$ elements of $s$
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$\operatorname{avg}(n, s)=\operatorname{aggr}(n, s)[/]$ repeat ( $n$ )
- stream of average values of $s$ in the window of length $n$


# Well-definedness of streams 

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x \mapsto 1: 2: x \\
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## Equality of streams

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Semantic definition

$$
s_{1} \equiv s_{2} \text { iff, for each } k \in \mathbb{N}, s_{1}(k)=s_{2}(k)
$$

An algorithm: examples
Environment $\quad \rho=\{\mathrm{x} \mapsto 1: \mathrm{x}\}$

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x \equiv x^{\wedge}
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Environment $\quad \rho=\{\mathrm{x} \mapsto 1: \mathrm{x}\}$

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\begin{gathered}
x \equiv x^{\wedge} \\
\downarrow \\
x \equiv(1: x)^{\wedge}
\end{gathered}
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An algorithm: examples
Environment $\quad \rho=\{\mathrm{x} \mapsto 1: \mathrm{x}\}$

$$
\begin{gathered}
x \equiv x^{\wedge} \\
\downarrow \\
x \equiv(1: x)^{\wedge} \\
\downarrow \\
x \equiv x
\end{gathered}
$$

An algorithm: examples

$$
\begin{gathered}
\text { Environment } \quad \rho=\{\mathrm{x} \mapsto 1: \mathrm{x}, \mathrm{y} \mapsto 1: 1: \mathrm{y}\} \\
\mathrm{x} \equiv \mathrm{y}
\end{gathered}
$$

An algorithm: examples
Environment $\quad \rho=\{\mathrm{x} \mapsto 1: \mathrm{x}, \mathrm{y} \mapsto 1: 1: \mathrm{y}\}$

$$
\begin{gathered}
x \equiv y \\
1: x \neq 1: 1: y
\end{gathered}
$$

An algorithm: examples
Environment $\quad \rho=\{\mathrm{x} \mapsto 1: \mathrm{x}, \mathrm{y} \mapsto 1: 1: \mathrm{y}\}$

$$
\begin{gathered}
x \equiv y \\
1: x \equiv 1: 1: y \\
x \equiv \downarrow \neq y
\end{gathered}
$$

An algorithm: examples
Environment $\quad \rho=\{\mathrm{x} \mapsto 1: \mathrm{x}, \mathrm{y} \mapsto 1: 1: \mathrm{y}\}$

$$
\begin{gathered}
x \equiv y \\
1: x \equiv 1: 1: y \\
x \equiv \downarrow 1: y \\
1: x \xlongequal{\equiv} 1: y
\end{gathered}
$$

An algorithm: examples
Environment $\quad \rho=\{\mathrm{x} \mapsto 1: \mathrm{x}, \mathrm{y} \mapsto 1: 1: \mathrm{y}\}$

$$
\begin{gathered}
x \equiv y \\
1: x \neq 1: 1: y \\
x \neq \downarrow 1: y \\
1: x \neq 1: y \\
x \neq y
\end{gathered}
$$

## Relevant tasks and future work

## Task 1.1 (Adaptation)

- Only streams of naturals with arithmetic operators considered in the calculus


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- Indeed, smoothly extending the approach to other data types (booleans, pairs, records, ...)


## Relevant tasks and future work

## Task 1.1 (Adaptation)

- Only streams of naturals with arithmetic operators considered in the calculus


## Aims:

- Make the calculus parametric
- Indeed, smoothly extending the approach to other data types (booleans, pairs, records, ...)
- e.g., an if_then_else_ stream operator whose first argument is a stream of booleans


## Relevant tasks and future work

## Task 3.2 (Integration of static and dynamic verification)

- Untyped calculus


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- Untyped calculus
- The well-definedness check takes place at runtime

Aims:

- Design a static type system to filter out early errors
- Reduce runtime overhead identifying ill-formed definitions ahead


## Relevant tasks and future work

## Task 4.4 (Application scenarios)

- Possibility to generate and manipulate a wide variety of streams


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- Integration with stream programming:
- Stream generation (sink streams) already supported


## Relevant tasks and future work

## Task 4.4 (Application scenarios)

- Possibility to generate and manipulate a wide variety of streams
- loT relevant operations supported


## Aims:

- Integration with stream programming:
- Stream generation (sink streams) already supported
- Source streams, pipeline to be investigated

Thank You!

Extras

## Examples

## Example of equality

$$
\begin{gathered}
\text { Environment } \rho=\{x \mapsto 0: 1:(x \| x), y \mapsto 0: 1:((2: y) \| y \hat{)}\} \\
0: 1:(x \| x) \equiv 0: 1:((2: y) \| y \hat{)}
\end{gathered}
$$

## Example of equality

## Environment $\quad \rho=\{\mathrm{x} \mapsto 0: 1:(\mathrm{x} \| \mathrm{x}), \mathrm{y} \mapsto 0: 1:((2: \mathrm{y}) \| \mathrm{y})\}$

$$
0: 1:(x \| x) \equiv 0: 1:((2: y) \| y) \hat{)}
$$

$$
(x \| x) \equiv((2: y) \| y \hat{y}
$$

## Example of equality

## Environment $\quad \rho=\{\mathrm{x} \mapsto 0: 1:(\mathrm{x} \| \mathrm{x}), \mathrm{y} \mapsto 0: 1:((2: \mathrm{y}) \| \mathrm{y})\}$

$$
0: 1:(x \| x) \equiv 0: 1:((2: y) \| y) \hat{)}
$$

$$
\begin{aligned}
(x \| x) \equiv & ((2: y) \| y \hat{)} \\
& \downarrow \\
(x \| x) & \equiv(y \| y)
\end{aligned}
$$

## Example of equality

## Environment $\quad \rho=\{\mathrm{x} \mapsto 0: 1:(\mathrm{x} \| \mathrm{x}), \mathrm{y} \mapsto 0: 1:((2: \mathrm{y}) \| \mathrm{y})\}$

$$
0: 1:(x \| x) \equiv 0: 1:((2: y) \| y) \hat{)}
$$



## Example of equality

## Environment $\quad \rho=\{\mathrm{x} \mapsto 0: 1:(\mathrm{x} \| \mathrm{x}), \mathrm{y} \mapsto 0: 1:((2: \mathrm{y}) \| \mathrm{y})\}$

$$
0: 1:(x \| x) \equiv 0: 1:((2: y) \| y) \hat{)}
$$



Extras

## Semantics of the calculus

## Rules (1)

$$
\begin{aligned}
& { }^{(v a t)} \overline{v, \rho, \tau \Downarrow(v, \rho)} \\
& { }_{(\mathbb{1}-\mathrm{Fr})}^{\mathrm{be}, \rho, \tau \Downarrow(\text { true }, \rho)} \mathrm{if} \text { be then } \mathrm{se}, \rho, \tau \Downarrow\left(\mathrm{els}, \rho^{\prime}\right) \\
& { }_{\text {(IF-F) }} \frac{b e, \rho, \tau \Downarrow(\text { false }, \rho) \quad s e_{2}, \rho, \tau \Downarrow\left(s, \rho^{\prime}\right)}{\text { if be then } s e_{1} \text { else } s e_{2}, \rho, \tau \Downarrow\left(s, \rho^{\prime}\right)} \quad \text { (cons) } \frac{n e, \rho, \tau \Downarrow(n, \rho) s e, \rho, \tau \Downarrow\left(s, \rho^{\prime}\right)}{n e: s e, \rho, \tau \Downarrow\left(n: s, \rho^{\prime}\right)} \\
& { }_{(\text {TaII) })}^{s e, \rho, \tau \Downarrow\left(s, \rho^{\prime}\right)} \underset{s e^{\wedge}, \rho, \tau \Downarrow\left(s^{\wedge}, \rho^{\prime}\right)}{ } \\
& \text { (op) } \frac{s e_{1}, \rho, \tau \Downarrow\left(s_{1}, \rho_{1}\right) s e_{2}, \rho, \tau \Downarrow\left(s_{2}, \rho_{2}\right)}{s e_{1} \text { op } s e_{2}, \rho, \tau \Downarrow\left(s_{1} \text { op } s_{2}, \rho_{1} \sqcup \rho_{2}\right)}
\end{aligned}
$$

## Rules (2)

$$
\begin{array}{ll}
(\mathrm{ARGS}) & \begin{array}{ll}
e_{i}, \rho, \tau \Downarrow\left(v_{i}, \rho_{i}\right) \forall i \in 1 . . n & f(\bar{v}), \widehat{\rho}, \tau \Downarrow\left(s, \rho^{\prime}\right) \\
f(\bar{e}), \rho, \tau \Downarrow\left(s, \rho^{\prime}\right) & \bar{e}=e_{1}, \ldots, e_{n} \text { not of shape } \bar{v} \\
\bar{v} & =v_{1}, \ldots, v_{n} \\
& \widehat{\rho}=\bigsqcup_{i \in 1 . . n} \rho_{i}
\end{array}
\end{array}
$$

$$
f(\bar{v}) \notin \operatorname{dom}(\tau)
$$

$$
\left(\text { (iNvk) } \frac{s e[\bar{v} / \bar{x}], \rho, \tau\{f(\bar{v}) \mapsto x\} \Downarrow\left(s, \rho^{\prime}\right)}{f(\bar{v}), \rho, \tau \Downarrow\left(x, \rho^{\prime}\{x \mapsto s\}\right)}\right.
$$

$$
x \text { fresh }
$$

$$
f b o d y(f)=(\bar{x}, s e)
$$

$$
w d\left(\rho^{\prime}, x, s\right)
$$

$$
{ }^{(\text {(овве) } \overline{f(\bar{v}), \rho, \tau \Downarrow(x, \rho)}} \quad \tau(f(\bar{v}))=x
$$

Extras

Well-definedness

## Well-definedness: an algorithm

$m \quad::=x_{1} \mapsto n_{1} \ldots x_{n} \mapsto n_{k} \quad(n \geq 0) \quad$ map from variables to natural numbers

$$
\begin{aligned}
& \text { (MAIN) } \left.\left.^{\operatorname{wd}_{\rho\{x \mapsto v\}}(x, \emptyset)} \underset{\text { (wd-vaR) }}{ } \frac{\operatorname{wd}_{\rho}(\rho, x, v)}{\operatorname{wd}_{\rho}(x, m)} \quad x \notin \neq 0\right\}\right) \quad x \notin \operatorname{dom}(m) \\
& \text { (wD-cons) } \frac{\operatorname{wd}_{\rho}\left(s, m^{+1}\right)}{\operatorname{wd}_{\rho}(n: s, m)}
\end{aligned}
$$

$$
\begin{aligned}
& \text { (wD-NOP) })^{\operatorname{wd}_{\rho}\left(s_{1}, m\right) \operatorname{wd}_{\rho}\left(s_{2}, m\right)} \underset{\operatorname{wd}_{\rho}\left(s_{1}[o p] s_{2}, m\right)}{(\mathrm{wD}-\|)} \frac{\operatorname{wd}_{\rho}\left(s_{1}, m\right) \operatorname{wd}_{\rho}\left(s_{2}, m^{+1}\right)}{\operatorname{wd}_{\rho}\left(s_{1} \| s_{2}, m\right)}
\end{aligned}
$$

Idea: more constructors than tail operators traversed when a cyclic reference is found

## On well-definedness

- zeros() $=$ repeat(0)[*] zeros()
- Not well-defined operationally but admits a unique solution


## On well-definedness

- A closed result $(s, \rho)$ is well-defined if it denotes a unique stream
- A closed environment $\rho$ is well-defined if, for each $x \in \operatorname{dom}(\rho),(x, \rho)$ is well-defined.
- = the corresponding set of equations admits a unique solution
- $\{x \mapsto 1: x\}$ well-defined
- $\{x \mapsto x\}$ not well-defined
- $\{x \mapsto x[+] y, y \mapsto 1: y\}$ not well-defined

